INNOVATIVE TEACHING STRATEGIES FOR TODAY'S YOUNGSTERS

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Annotation: This article offers instructions for the actual application of teaching approaches that are appealing to the young of the coming age. It also contains a number of techniques and games that serve as illustrations of the cooperative ideas.

Key words: *pedagogical technology, modern technology, cooperative learning instructional techniques, individualized system, and interpersonal systems.*

The world is entirely occupied by technologies and inventions in the twenty-first century.The technologies that are being developed demonstrate that they are indeed the result of an exceptionally intelligent mind. They are growing daily, which is something to be amazed about.

All things have their advantages and disadvantages, while technology helps the world advance, it also adversely affects people's mental health in society. It's important to note that young people's addiction to computers, phones, and virtual games prevents them from being engaged in traditional education. The allure of phones is so strong that it can easily distract people from their daily studies.

The Internet Access Survey results derived from the Opinions and Lifestyle Survey (OPN) also provided information on this topic. Estimates for January to February 2020 show 84% of adults (aged 16+) in Great Britain used their smartphones for private use. Young people make up the majority of mobile phone users, as we have shown above. This raises the question of how young people are able to learn in school and other educational institutions while using their phones for extended periods of time. Young people prefer to use their phones over participating in class, which is a clear answer to this question. This is mostly because playing captivating phone games or apps keeps students from spending time on tedious classroom material.

Young people suffer from a lack of curiosity, a decline in their drive for innovation, and a general decrease in their quest for knowledge. However, the new generation of globalized youth is dissatisfied with traditional educational approaches. They require engaging, age-appropriate, and authentic teaching strategies that inspire students to learn. Games and other techniques that pique students' interest in the lesson are considered educational methods since they guarantee the efficacy and efficiency of the instruction. Both the teacher and the student accomplish their goals more quickly and enthusiastically when these strategies are used. It is easy to see why current teaching techniques are necessary in classrooms, given that we live in a modern day and age. Phrases like "pedagogical technology" and "modern teaching technology" have become commonplace in recent times. With the aid of pre-planned instructional techniques, pedagogical technology is the high-level organization of the learning process step-by-step. Pedagogical technology is a joint pedagogical model that takes into account all the details of the design, formation, organization, and conduct of the educational process to ensure an unconditionally a favorable environment for the

student and teacher (V.P.Bespalko). The benefit of these methods is that both the teacher and the student participate equally in the learning process. However, this is only possible if the teacher maintains control over the process's appropriate organization, goals, and outcomes, and the student expresses his activity while also learning social and cultural outcome. Pedagogical technology is a set of psychological procedures that determine the forms, methods, techniques ways of teaching, a special set and arrangement of educational tool. It consists of organizational and methodological means of pedagogical process (B.T.Lixachev).

Within the educational process, instructional methods play a key role.Education should be structured progressively from a basic to a sophisticated level.It is vital to employ contemporary information resources such as overhead projectors, slide, computer, and internet if using more pictures in the lower, middle, and upper grades is beneficial in addition to using different tables, drawings, and videos.During the session, a variety of strategies can be employed; when these are applied correctly, they boost the training's scientific and theoretical efficacy and enhance students' practical and scientific knowledge.

Among other things, it encourages students' curiosity in the subject and their will to learn new things while also aiding in the distinctive organization of each class.Specifically, the application of cutting-edge technologies and intellectual approaches to teaching in higher education prepares qualified professionals by developing students' logical, mental, creative, and thinking skills as well as the professional attributes they need to become mature specialists.In addition to increasing the efficiency and quality of education, preparing students in this way also helps to produce instructors who are mature representatives of their field with good pedagogical abilities for lower education levels.Experts suggest that cooperative learning is more effective than individualized systems because it improves:

- Motivation.
- Interaction among classmates.
- Information processing strategies.
- Communication.
- Cognitive and interpersonal skills.

In an era where cooperative learning techniques are evolving, the number of games in which they participate is growing. The statement "I'm in the game" is one of them. Players gather around the table in this face-to-face game. They can reason more easily and decide to argue over this scenario. Everybody has an equal voice in this game when it comes to solving problems, and the game leader's job is to make sure that everyone is equally engaged and active.

Here's another game to play: "I'm in a debate.Participants in this game sit in groups of four to five around a number of tables.Following group deliberations, each group comes to a distinct decision regarding the assignment.For "Word Game," "Crossword," "Rebus," "Cluster," and "Syndicate" games where specific duties are required, this game is quite helpful.These kinds of activities foster a greater sense of teamwork in addition to helping student think more critically.

The quality, activity, and readiness of participation in those methods—rather than how the quantity of methods-determine the educational process develops.Furthermore, the planned news conferences and debates will address the most pressing global issues of the day and help students develop their capacity for independent thought as well as their capacity to express, justify, and defend their opinions. In addition, educators play a crucial part in helping pupils develop their independence of thought. In addition, arranging meetings, holding live discussions in various locations, and providing instruction in the middle of nature are all crucial tools that support students in applying the knowledge and abilities they have learned and observing the outcomes in action. The field excursion is one of these unconventional teaching strategies.

Excursion is a type of instruction that offers in-depth learning and clarifies the subject matter of a particular procedure through firsthand observation.Regular classroom lisoni are fundamentally different from excursions. Students in this process must have a strong will and adhere to rigorous discipline because they will be moving around.They now ask a variety of inquiries and gain both theoretical and practical information as a result of seeing real object.

In conclusion, the evolution of teaching methodologies shows how contemporary technologies have affected educational processes.Both the teacher and the student benefit equally from the employment of numerous contemporary tactics during the class.Participants in this process learn to think critically, consider a problem from multiple perspectives, and become more comfortable expressing their own viewpoints.As a result, the lectures will be delivered with a high degree of efficiency and guaranteed student participation.

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